AIDED LANGUAGE STIMULATION

(MAKING LANGUAGE VISIBLE)

Children's Treatment Network of Simcoe York Augmentative Communication Consultation Services (ACCS)

WHAT IS AIDED LANGUAGE STIMULATION?

- An approach of teaching someone how to use an augmentative communication system by **modeling** how to use it.
- The goal is to create an environment in which the AAC user can **learn** from others how to use their communication system.
- Children learn to speak by listening to the people around them speak; they need models to help them learn and to improve their expressive and receptive language skills.
- It takes years of listening and observing for a child to learn to speak...the same is for our children who use AAC.

Input Spoken Language	Output ge Development Spoken Language	Aided Language Development? Spoken Language Gayle Porter, 2004
Aided Language Development Aided Language Aided Language		

HOW TO MODEL:

- Modelling means pointing to the picture (vocabulary) on the display when you speak.
- **Model a variety of message types naturally** (comments, questions, greetings, commands, requests); talk about what the child is seeing, hearing, doing and feeling.
- Avoid testing the child about the location of vocabulary (e.g., "where is 'GO'?", "find 'APPLE"").
- You do not need to model EVERY word you say, model in short grammatically correct phrases (e.g., 'GO' or 'I'+ 'GO' + 'PARK' while saying "I am going to the park").
- Aim to model vocabulary as much as possible throughout the day as lots of repetition helps learning.
- Model the same words in different contexts to help the child generalize those concepts across situations.

WHERE DO I START?

- The child will begin as a passive participant while the communication partner points to the visual symbols on the tool as he/she speaks.
- Initially, it is expected that 90% of the use of the communication tool will be by the communication partner, and 10% will be by the child.
- Begin with highly motivating activities- the purpose is to establish an enjoyable, shared interaction.
- Start with 1-2 symbols at a time (e.g., "Let's go to the park" but only model 'Go' and 'PARK').
- When the child indicates something non-verbally, provide the child with the symbol(s) (1-2 symbols only) to communicate the same intent. For example when the child looks at the cookie jar, you could say 'cookie' or 'want + cookie' on the child's display.
- When the child uses the display to express something using a single word **expand** the message into a twoword combination (e.g. Child: "eat" Partner: "want eat" or "eat cookie").

References:

- 1. Aided Language Stimulation handout from An Overview From: Infusing Assistive Technology into Early Childhood Classrooms, Early Asistive Technology Training Project Staff: (1996). J. Wilcox, T. Norman-Murch, J. Oberstein, D. Kempka, M. Volkmann, E. Malena, & C. Musselwhite.
- 2. Aided Language Stimulation; Research to Practice. (2010). L. Burkheart; J. Cafiero, J.; C.R. Musselwhite; S. Sennott.